

<h1>Art and Design</h1>	
Exam Board	EDEXCEL
Course Entry Criteria	6 in GCSE Art & Design
Essential skills	In order to take A-Level Art and Design you need to have a passion for the Arts, skills in either drawing and/or photography and be skilled at researching Artists in depth. Determination, self-motivation and discipline are required to keep up with deadlines in this coursework based subject.
Year 12	<p><u>Component 1 – Internally set</u> Method of Assessment Supporting studies and final piece Date of Assessment Spring term Lower Sixth Year 12 will consist of a Portfolio Unit, which is designed to build skills to A Level standard. The work from Year 12 can be used within the portfolio for Year 12. The unit will be assessed at the end of the year, the result of which will be used to predict grades for University. The Personal Investigation will start at the end of Year 12.</p>
Year 13	<p><u>Component 1 – Personal Investigation</u> Method of Assessment Supporting studies, final piece, and essay (1000 words). The essay is 12% of the final assessment Length of Examination/Assessment/Coursework Sept-Jan Weighting 50% of final A Level grade Date of Assessment Summer Upper Sixth <u>Component 2 - Externally Set</u> Method of Assessment Supporting studies and final piece (final piece completed in 15hr exam) Length of Examination/Assessment/Coursework Feb-April. 15hr final piece under exam conditions in April/May Weighting Carries 50% of A Level grade Date of Assessment Summer Upper Sixth</p>
University requirements	<p>Students often apply to go onto a Foundation Course to help them specialise before their Arts degree: Application is via: Portfolio of work and 1 GCE A Level / AVCE / BTEC National Diploma / GNVQ Advanced Diploma supported by 3 GCSEs grade C or above. Other students choose a 4 year course: Minimum entry criteria of 160 UCAS tariff points, 80 of which must be from an art/design related subject and four GCSE passes at grade C or above, including English. For Art college, most students will be asked to bring a portfolio of work, mainly from Year 12 studies and Life Drawing Classes.</p>
Related courses and careers	<p>Art and Design is relevant and at times necessary for any of the creative industries. These include: Architecture, Website Design, Product Design, Interior Design, Engineering, Industrial Design, Graphic Design, Advertising, Computer Graphics, Typography Design, Photography, Printmaking, Film/TV/Audio/Visual Illustration, Technical Illustration, Design and Computer studies, Design and Business Management, Fashion Design, Fashion Design and Business Management, Design History and Research, Film/Media, Animation Special effects for film, Textiles, Leather Design, Footwear Design, Set Design, Fashion Illustration, Fashion Promotion, Costume Design, Conservation and Restoration, Mural Design, Stained Glass Design, Ceramics, Jewellery Design, Gallery Curator, Art Management, Art History, Painting, Sculpture, Art Teaching, University Lecturer, Web Design, Primary School Teacher NB Art and Design is a requirement for Fashion Design. It is not possible to gain a place on most courses with Textiles alone.</p>
Other Details	<p>Students are expected to visit galleries, museums and various exhibitions linked to their topic areas. Although the school supplies many materials the students are required to pay for canvas, board, sketchbooks and a range of drawing materials which are sold on at cost. Students will be offered Life Drawing Classes at Townley Grammar, with minimal charge to pay for a model. These classes will be held after school, and it is largely expected that most students will attend.</p>